

The **Brandmeister Network** consist of master servers and peer repeaters.  
The network has over 4400 repeaters and more than 14000 hotspots across the globe.

The **TGIF** Network is an independent network on its own unique server.  
The **QRM** Network is another independent network.

**Code Plug** instructs the radio to communicate with other radios through a repeater.  
Create Contact, create Channel information, create Zone Information

**CPS**, Computer Programing Software to program the codeplug.

**Time Slot** is the splitting up of the spectrum into Time Slot 1 & time Slot 2 on the repeater.

**Color Code** is just a fancy name for what would be “CTCSS” or “PL” in the analog radio world

**Digital Mobile Radio**, or **DMR** for short, is a digital two-way radio standard offered by ETSI for global use. It is an open standard designed primarily to replace the aging analogue standards with double the channel capacity, providing cost optimised, secure and reliable communications for professional mobile users.

A **Hotspot**, simply put, is your internet gateway to a particular **DMR** network. You would use a **hotspot** when you either don't have a **DMR** repeater nearby, or simply don't want to tie it up for any length of time.

A **Radio ID** is a unique number assigned to you (and your callsign) by the [RadioID.net](http://RadioID.net) Team. Like a telephone number or IP address, your Radio ID identifies you as a unique radio user on the various **DMR** networks and repeaters around the world.

A **DMR talkgroup** is simply a way of grouping many Radio IDs into a single digital contact. Or put another way, a **talkgroup** is a method of organizing radio traffic specific to the DMR users that all want to hear the same thing and not be bothered by other radio traffic on a **DMR** network that they are not interested in hearing.